



Design Patterns Contextual Categorization	
1	<ul style="list-style-type: none">• Generating Objects<ul style="list-style-type: none">○ The Singleton Pattern○ Factory Method Pattern○ Abstract Factory Pattern○ Builder Pattern○ Prototype○ Service Locator○ Dependency Injection
2	<ul style="list-style-type: none">• Patterns for Flexible Object Programming<ul style="list-style-type: none">○ The Composite Pattern○ The Decorator Pattern○ The Facade Pattern
3	<ul style="list-style-type: none">• Performing and Representing Tasks<ul style="list-style-type: none">○ The Interpreter Pattern○ The Strategy Pattern○ The Observer Pattern○ The Visitor Pattern○ The Command Pattern○ The Null Object Pattern
4	<ul style="list-style-type: none">• Database Patterns<ul style="list-style-type: none">○ Data Mapper○ Identity map○ Unit of Work○ Lazy Load○ Domain Object Factory○ Identity Object○ Domain Object Assembler
5	<ul style="list-style-type: none">• Enterprise Patterns<ul style="list-style-type: none">○ Front Controller○ Application Controller○ Template View○ Page Controller○ Transaction Script○ Domain Model

